

PART III

SECTION 10 C

ANNEXURE C

1. Superseries practice court requirements

- 1.1 The players in the Superseries tournaments are the best in the world, and are used to good and plentiful practice facilities which they typically use every day, even on days when they are playing matches in the tournament.
- 1.2 The practice court requirements noted here assume a full entry to both the qualifying and main draw in a Superseries tournament. The number of courts provided can be reduced proportionately on the first two days if there is less than a full entry.
- 1.3 The following should be taken as the minimum requirement. Flexibility (with more courts available to meet demand) would be very useful. Another possible requirement (which could be determined from players' notified travel plans) is the need for practice courts earlier than the first Saturday.

2. Practice venue (can be at more than one hall)

Day	Tournament status	Practice hours (if requested)	No. of courts required
Saturday	Players arriving	10:00 – 22:00	8
Sunday	Players arriving	08:00 – 22:00	8
Monday	Players arriving	08:00 – 22:00	8
Tuesday	Qualifying in progress	08:00 – 22:00	8
Wednesday	Main draw in progress	08:00 – 22:00	8
Thursday	Main draw in progress	08:00 – 22:00	8
Friday	Quarter-finals	08:00 – 22:00	8
Saturday	Semi-finals	08:00 – 22:00	8
Sunday	Finals	08:00 – 22:00	8

3. Timetable

A form must be sent out to Members who have entered players requesting their practice requirements. A detailed schedule should then be drawn up on this basis and if a Member does not respond they should be scheduled in the timetable. This timetable should then be distributed to all Members so they can plan in advance of travelling.

4. Height of hall

The minimum height in the practice hall should be nine metres and shall have a wooden sprung floor or equivalent surface.

5. Travel

Travel to the practice hall should not normally take more than 30 minutes.

6. Shuttles

Practice shuttles of exactly the same make as will be used in the main tournament must be available in reasonable quantities for players to purchase.

7. Arena practice

- 7.1 It is very important that all players get to practice at the venue before the tournament starts.
- 7.2 Once entries are known, calculate how much time each player can get at the venue. For example the aim should be that each player gets a minimum of X minutes on the competition courts in the venue.
- 7.3 Referee or Tournament Director will oversee the allocation of practice schedules to ensure it is fair to all players.